



Jaggu

Water

HP: ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐
8

Abilities: Cut, Surf
Size: Huge

No. S21

Attack d12
Defence 4
Speed 5
Special d6

Weaknesses & Resistances:

| | | | | |
|-----------|------------|-------------|----------------|-------------|
| Normal | Fire -1 | Water -1 | Electric x2 | Grass x2 |
| Ice -1 | Fighting | Poison | Ground | Flying |
| Psychic | Bug | Rock | Ghost | Dragon |

Peck

Flying

d4



Bite

Normal

d6 !1



2: The target can't take actions this round.

PP: ☐ ☐ ☐ ☐

Rage

Normal

d6 !2



If this Pokémon has lost at least half of its maximum HP, change the Move Die to a d10,

PP: ☐ ☐ ☐ ☐

Waterfall

Water

d8 !2



3: The target can't take actions this round.

PP: ☐ ☐ ☐

Agility

Psychic



d4



For this battle: Increase this Pokémon's Speed to 7. It can move 4 spaces each round.

PP: ☐ ☐ ☐ ☐ ☐

Drill Peck

Flying

d8 !2



PP: ☐ ☐ ☐ ☐

Double-Edge

Normal

d12 !2



Hit: This Pokémon loses 1 HP.

PP: ☐ ☐ ☐

Thrash

Normal

d10 !1



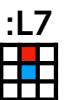
Hit: This Pokémon becomes confused.

PP: ☐ ☐ ☐ ☐

Horn Drill

Normal

d12 !4



12: The target faints.

PP: ☐

6 7 8 9 10 11 12 15 20 23 31 32 36 39 44 50